Session 1

Overview of the Online gaming industry- Regulatory and Fiscal land scape

- Overview of the online gaming industry
- Importance of the sector
- Skill Vs Chance Debate;
- Social Dimensions; Legality/ Morality;, Psychological and Perception Issues
- Revenue Models; Wager; Gross gaming Revenue (GGR);
- Multiple State Laws

Session 2

- Online Money Gaming and Actionable claims in Casinos. Under GST/ SAC-9996 and its implications and GST Rate applicability
- Recent Changes & Recommendations on Online Gaming. Place of supply; Remote supply, OIDAR and its challenges in Gaming Industry-Implications for GST.
- Impact of amendments in GST Law on online gaming revenue.

Session 3

- Overview of Dream11 Fantasy case;
- Gameskraft Technologies Pvt.Ltd. vs, DGGI & Ors Hon'ble Karnataka HC judgement.
- Other relevant Hon'ble High Court judgements